

COSTREAM: Learned Cost Models for Operator Placement in Edge-Cloud Environments

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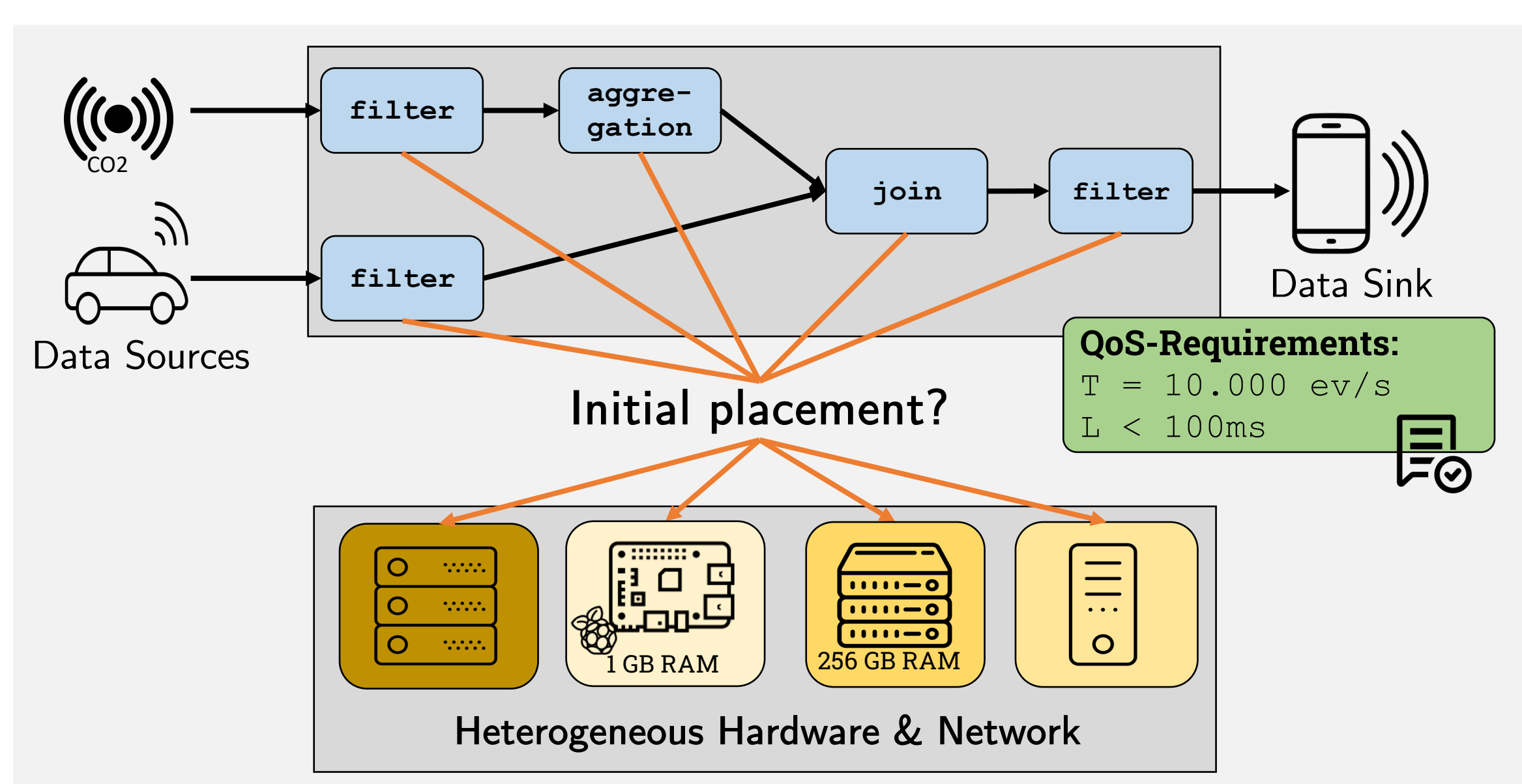
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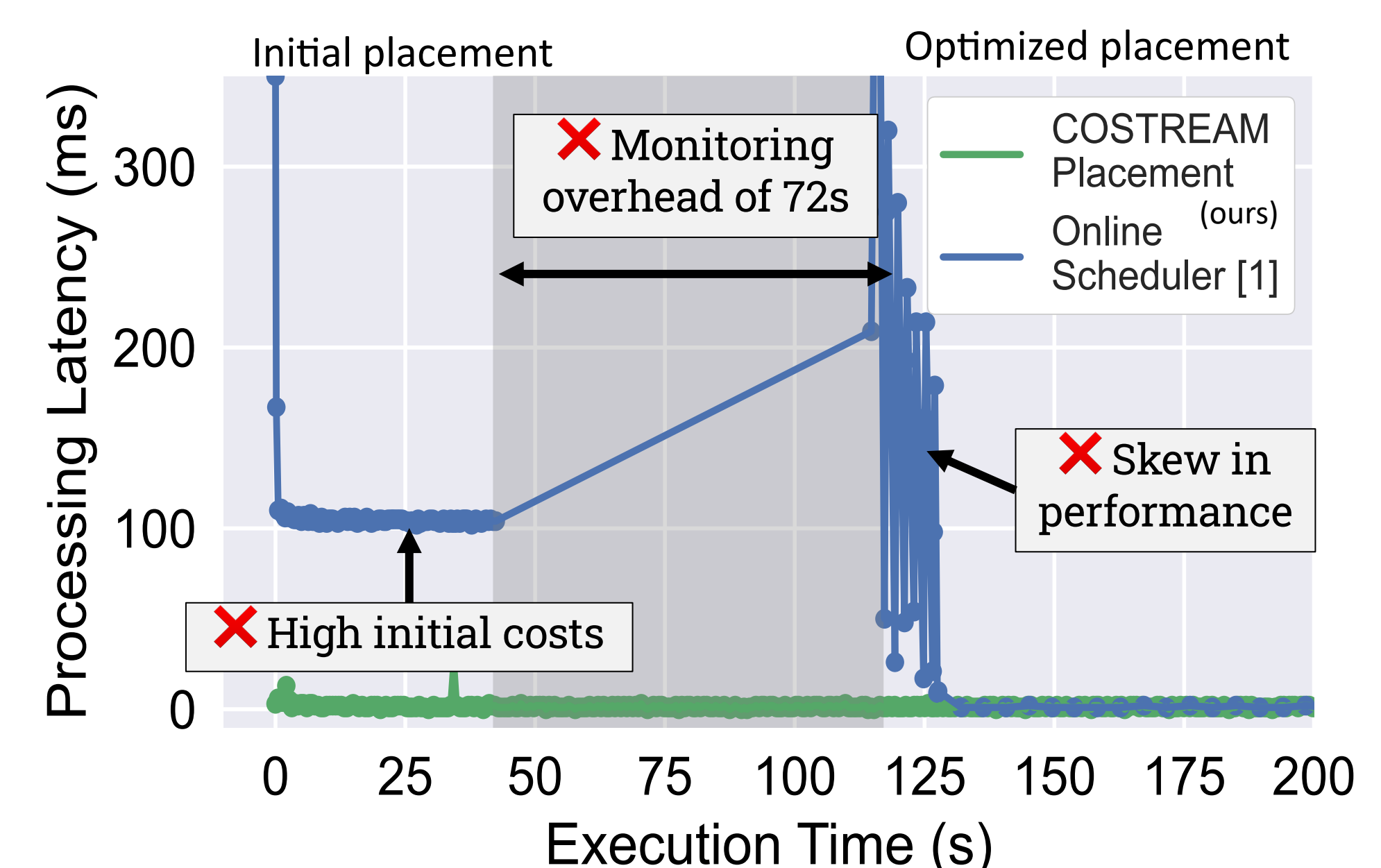
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Stream Processing in IoT-Scenarios & Initial Operator Placement



Motivation

- Stream Processing queries are often executed in a IoT or Cloud-Edge scenario where the resources are **heterogeneous** in terms of compute and network
- A crucial challenge is to find an **initial placement** of streaming operators to these resources.
- Suboptimal placements lead to **high initial costs** like latency and throughput and **require rescheduling downtimes**

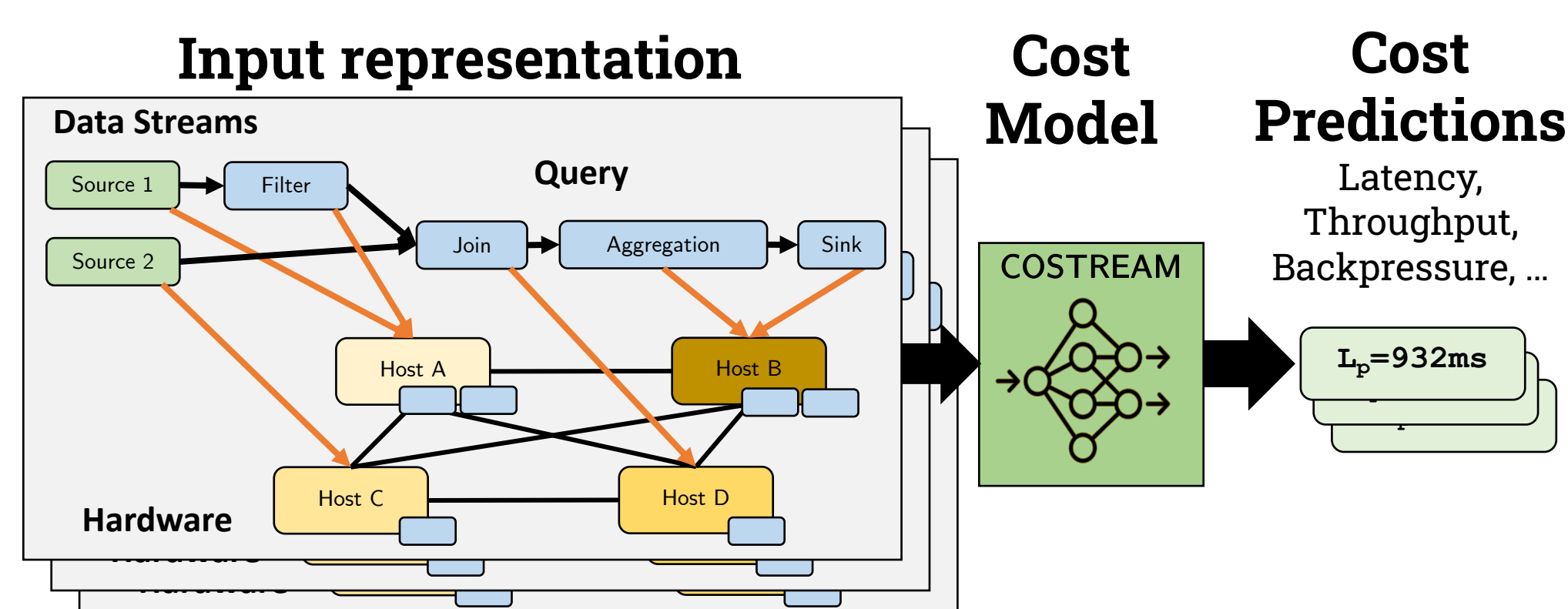


Main Contributions & Core Ideas

Overview

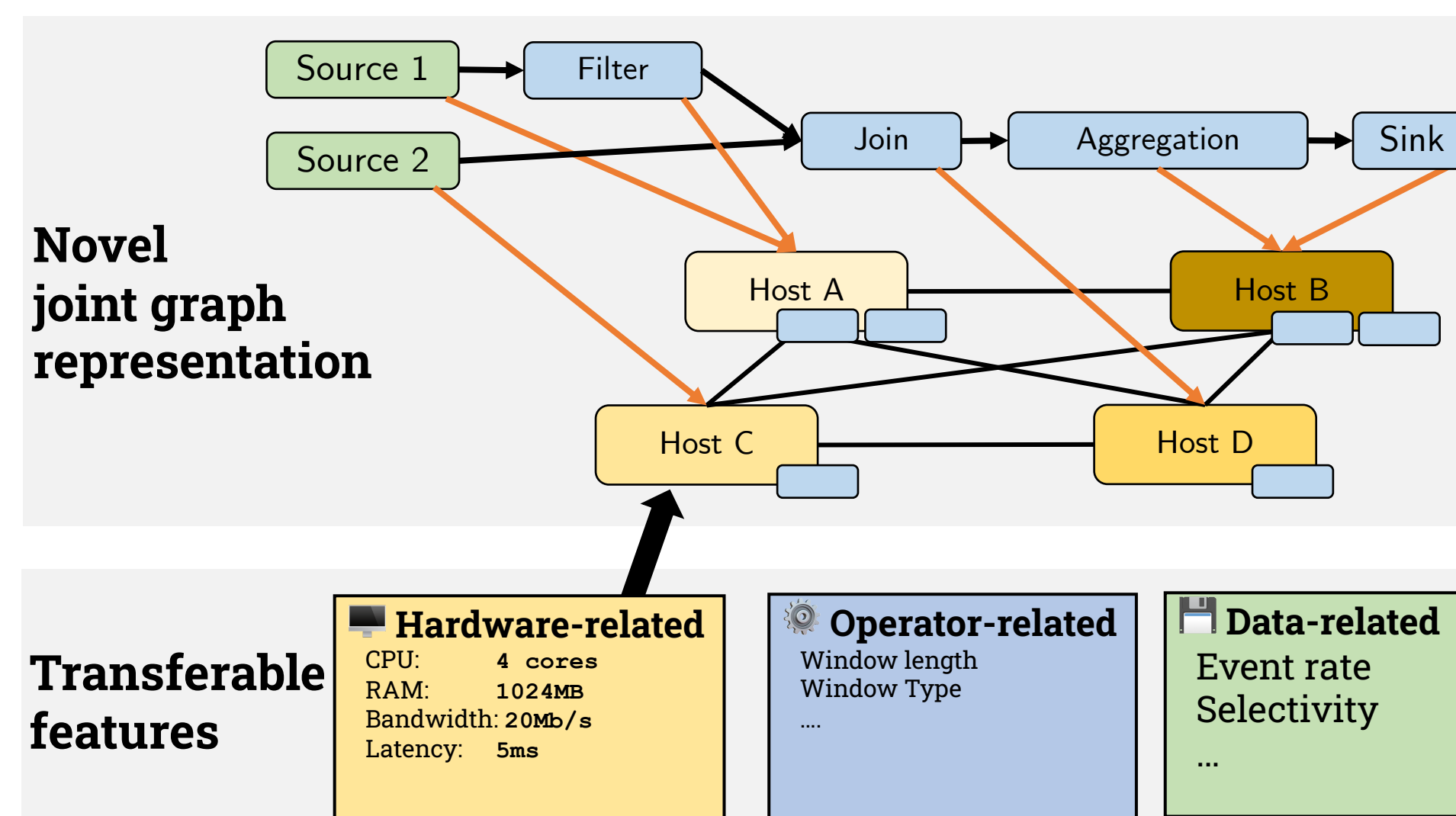
COSTREAM is a **learned cost model** that predicts the execution costs for an initial operator placement on heterogeneous hardware.

COSTREAM paves the road for **cost based optimization** of stream processing systems. In this work, we use cost estimates to reason about the optimized initial operator placement of a streaming query.



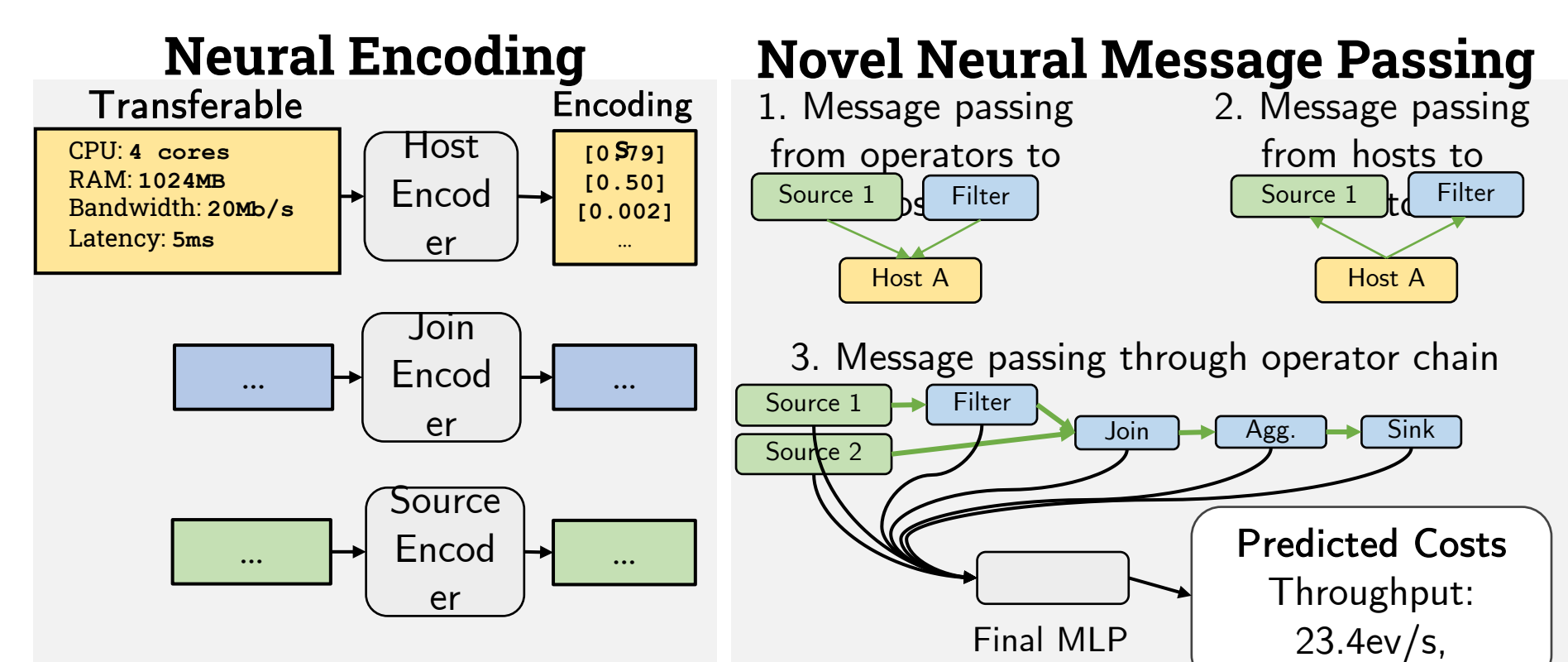
Transferable Input Representation

The query operators, hardware resources and data streams are modeled in a **joint graph** and assigned with **transferable features**.



Learning Placement Costs with Graph Neural Networks

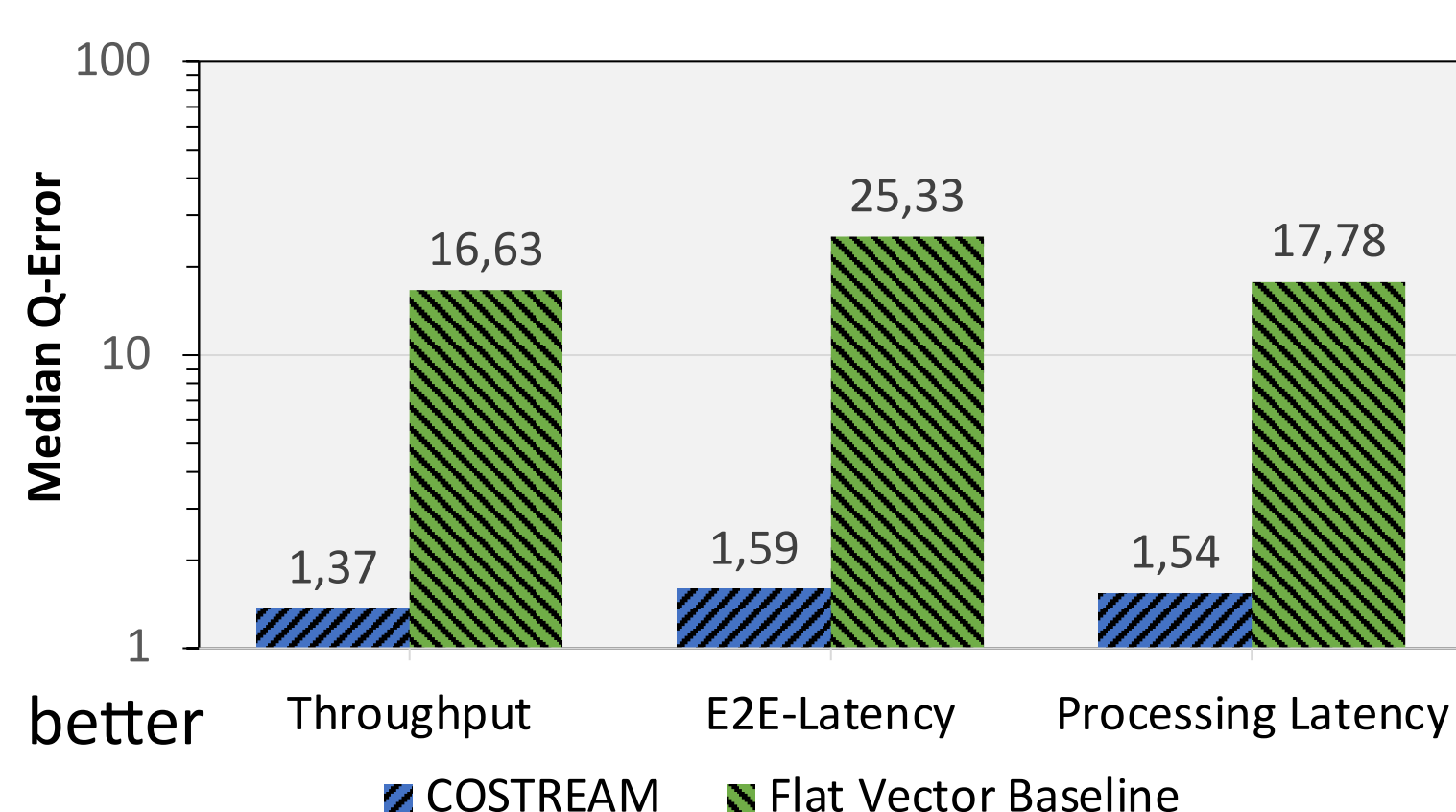
Placement costs are learned with a novel two-stage learning approach that first embeds the node features into hidden states and then applies a **novel neural message passing scheme**.



Experimental Evaluation

How good are cost predictions from COSTREAM?

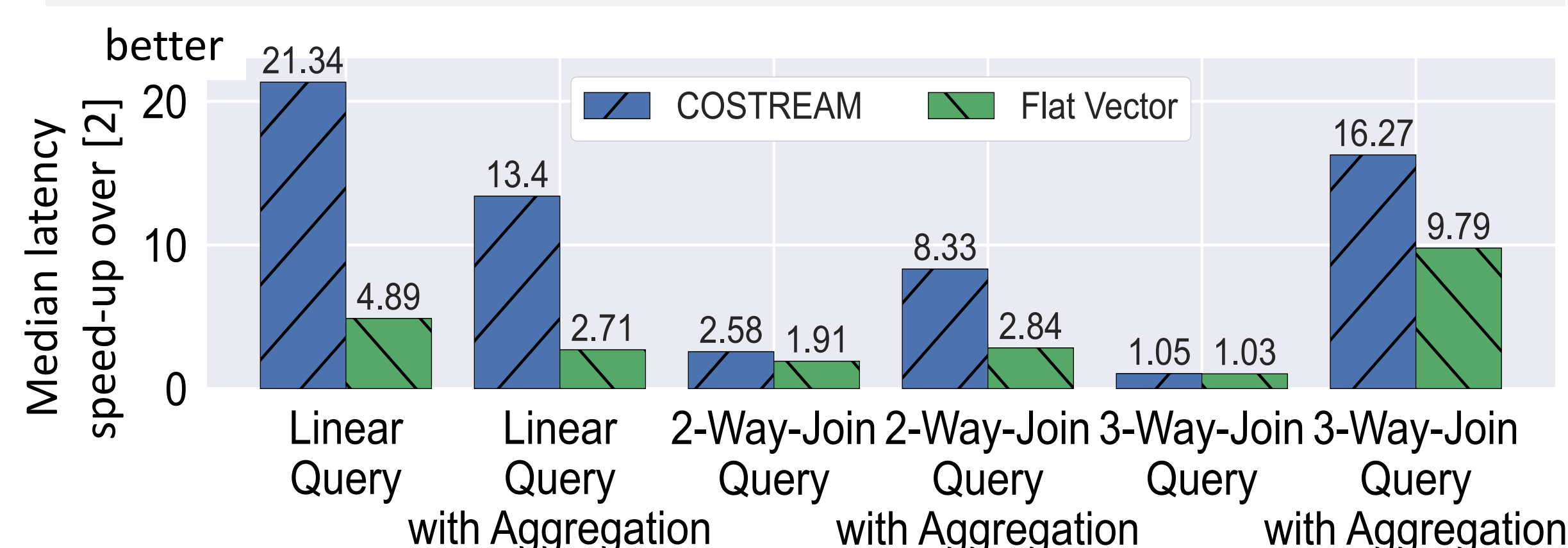
- Method:** Test predictions for **unseen hardware** that differs from initial training data.
- Example**
Training range - RAM: 1, 2, 4, 8, 16, 24, 32
Evaluation range - RAM: 1.5, 3, 6, 12, 20, 28
- Metric:** Deviation of real and predicted costs with median Q-Error:
$$Q(x, x') = \max\left(\frac{x}{x'}, \frac{x'}{x}\right)$$



Accurate predictions for unseen hardware

How good are the initial placements provided by COSTREAM?

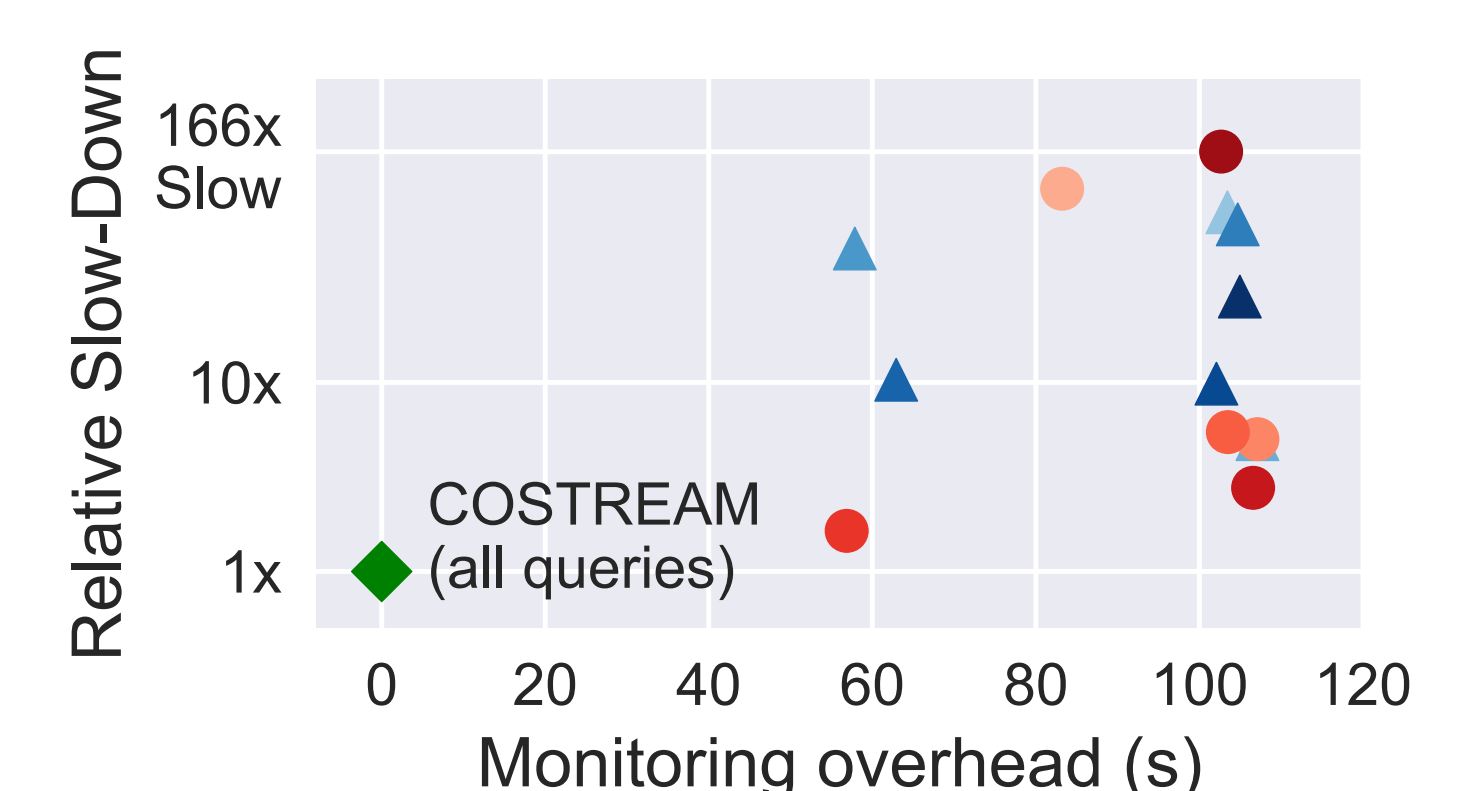
Method: Optimize initial heuristic placements based on [2] with **COSTREAM** and **Baseline**



COSTREAM returns placements with high speed-ups across query types

What are benefits of cost-based placement optimization?

Method: Compare initial placement from COSTREAM versus an online scheduling approach [1]



- High initial speed-ups of up to 166x
- Avoiding monitoring overhead of up to 120s

